

	Name: Ruby	Race: Teifling Female	Class: Wizard	Background: Sage	School: Evocation
	Age: 24	Height: 5'10"	Weight: 125lbs	Level: 2	Alignment: Lawful Good (Deity)
	Eyes: Red	Skin: Red	Hair: Black	Experience: 300	Languages: Common, Demon, Elf, Dwarf, Draconic
	Personality Traits:				
	Hit Dice: 2d6 - Ω Ω	Hit Points: 20	Condition:		
Hit Points Max: 20	Temp Hit Points:	Death Saves: Successes: Ω Ω Ω Fails: Ω Ω Ω			

Wizard Traits	Description	Bonuses
Spell Slot Recovery	Per short rest recover spell slots of your choice where the slot levels can only total to half your wizard level	Recover 1 slot per short rest
Evocation School	Able to add your spell attack bonus to any damage done by spells	Damage + Spell Attack Bonus

Abilities & Mods	Saving Throws	Inspiration:	Skills	Speed: 30	Dark Vision 60'
Strength: 10 +0	+0		Acrobatics (D) +1 P	Insight (W) +2	Performance (Ch) +2
Dexterity: 13 +1	+1	Initiative (D): +1	Animal Handling (W) +0	Intimidation (Ch) +2	Persuasion (Ch) +2
Intelligence: 19 +4	P +6	Proficiency Bonus: +2	Arcana (I) +4 P	Investigation (I) +6	Religion (I) +4
Wisdom: 11 +0	P +2	Passive Perception (w): 12	Athletics (S) +0	Medicine (W) +0	Sleight of Hand (D) +1
Constitution: 15 +2	+2		Deception (Ch) +2	Nature (I) +4 P	Stealth (D) +3
Charisma: 15 +2	+2		History (I) +2 P	Perception (W) +2	Survival (W) +0

Armor	Armor Class: 12	Magic	Equipped	AC
Leather Armor		+0	X	11

Weapons	Proficient	Range	Attacks	Magic	Attack Bonus	Damage
Quarterstaff	P	3'	1/1	+0	+1	1d6 + 1 or if two handed 1d8 + 1
Dagger (Finesse)	P	20/60	1/1	+0	+1	1d4 + 1
Crossbow, Light Bolts: 100	P	30/120	1/1	+0	+1	1d4 + 1

Spell Book	Slots: Level 1: Ω Ω Ω	Level 3:	Spells Known: 8	Spell Save DC: 14	Spell Attack Mod: +6
	Level 2:		Spells Prepared: 5		

P	L	Spells	Description	Cast Time	Range	Comp	Duration	Damage	Save
P	C	Light	Make object light up 20' radius; Dexterity save if at/on a creature;	Action	Touch	V,S,M	1 Hour	no	Dex
P	C	Mage Hand	Magic hand appears you can control, but cannot attack with it.	Action	30'	V,S	1 min	no	no
P	C	Ray of Frost	Blue white light of frost attack; Greater damage at fifth level	Action	60'	V,S	Instant	1d8 + 6	no
P	C	Thaumaturgy	Create 3 effects: Booming voice/sound, tremors, flicker flames, eye color	Action	30'	V	1min	no	no
1		Burning Hands	Flame from fingers; Damage + Ignite flammable objects	Action	15' Cone	V,S	Instant	3d6 + 6	Dex
1		Charm Person	1 target per slot used; Charmed to think you are friend	Action	30'	V,S	1 hour		Wis
1		Chromatic Orb	Create 4" globe of acid, cold, fire, lightening, poison, or thunder	Action	90'	V,S,M	Instant	3d8+1d8/slot>1+6	no
1		Feather Fall	Up to 5 creatures in range fall slowly with no damage;	Reaction	60'	V,M	1 min	no	no
1		Mage Armor	Target gets magic armor until dismissed; AC becomes 13+Target Dex Mod	Action	Touch	V,S,M	8 hrs	no	no
1		Magic Missile	Three glowing darts from fingers at creatures of choice within range	Action	120'	V,S	Instant	1d4 + 1 + 6	no
1		Ray of Sickness	Green ray causes creatures in range to get sick; Save or poisoned 1 turn	Action	60'	V,S	Instant	2d6+1d8/slot>1+6	Con
1		Sleep	Put creatures to sleep until they are disturbed; 5d8 of hit points or lower	Action	90'	V,S,M	1 min	no	no

Spell Name	Material Components Required	Quantity on Hand
Chromatic Orb	a diamond worth at least 50gp	1 (reusable)
Feather Fall	Need feather or down to cast	2 (reusable)
Light	To cast you need firefly or phosphorescent moss	100
Mage Armor	Need a small piece of leather	1 (reusable)
Sleep	Pinch of fine sand, rose petals, or a cricket	100
Witch Bolt	A twig from a tree that was struck by lightening	1 (reusable)

Items	Description	Equipped
Healing	Healer's Kit: 10	
Potion	Grants experience enough to go up one level; Will not work above 4	
Potion	Healing potion for 2d4 per dose; Doses: 6	
Writing / Scribing	Ink & quill	
Clothing	Traveler's Clothes	x
Climbing Gear	Crowbar, hammer, 10 pitons, 50' rope, small knife	
Camping Gear	Map case & scrolls, fishing tackle, Bedroll, mess kit, tinderbox, 10 torches	
Food	Water skin; Rations: 10	

Platinum: 2	Silver: 60	Treasure: 4 clear gems
Gold: 99	Copper: 10	